

Problem 1 True or False**(20 points)**

You don't need to provide an explanation to any part of this question.

- (a) TRUE or FALSE: TCP sequence numbers prevent replay attacks within the same TLS session. (Assume less than 2^{31} bytes of data has been transferred.)
- TRUE FALSE
- (b) TRUE or FALSE: A single message in TLS can be split into many TCP packets, and remains secure.
- TRUE FALSE
- (c) TRUE or FALSE: `www.example.com` can set a cookie with the flag `HttpOnly`. Then, this cookie can only be accessed through HTTP, but cannot be accessed through HTTPS.
- TRUE FALSE
- (d) TRUE or FALSE: `www.example.com/c` can set a cookie with the flag `path = /a` in a user's browser. Then, when the user visits the site `www.example.com/a/b`, the user's browser will send this cookie.
- TRUE FALSE
- (e) TRUE or FALSE: Say that `example.com` uses both DNSSEC and HTTPS. If the DNSSEC KSK of `example.com` is compromised, data received from `https://example.com` is not assured to be confidential.
- TRUE FALSE
- (f) TRUE or FALSE: Say that `example.com` uses both DNSSEC and HTTPS. If the TLS private key of `example.com` is leaked, data received from `https://example.com` is not assured to be confidential.
- TRUE FALSE
- (g) TRUE or FALSE: Say that a user sends a DNS query asking for `nx.example.com`, but this domain does not exist. One advantage of NSEC3 over NSEC is that NSEC3 hides the domain name that does not exist, *i.e.*, `nx.example.com`.
- TRUE FALSE

(h) TRUE or FALSE: A banking website requires the user to attach their password as a form field in every HTTPS request to the website. If the password is incorrect, the bank ignores the request. Assume that the bank accepts only HTTPS connections. If the user's password is sufficiently high-entropy, this method prevents CSRF.

TRUE

FALSE

(i) TRUE or FALSE: Randomizing the source port used by DNS queries can help prevent on-path attackers from spoofing DNS replies.

TRUE

FALSE

(j) TRUE or FALSE: An on-path attacker who successfully spoofs a DHCP reply can become a man-in-the-middle for all victim traffic to the Internet.

TRUE

FALSE

Problem 2 Wildcard DNSSEC

(11 points)

In this question, we discuss a variant of DNSSEC that supports wildcards.

We define a wildcard domain as a domain that matches many subdomains.

- For example, the wildcard domain *.google.com matches *all* domains under google.com, including mail.google.com and drive.google.com. Here, the star * indicates a wildcard.

We define a non-wildcard domain as a domain with no wildcard, such as maps.google.com.

- **Importantly**, non-wildcard domain records take *priority* over the wildcard domain records.
- For example, if there are two records:

*.google.com	5.6.7.8
mail.google.com	1.2.3.4

then the DNS server should respond 1.2.3.4 as the IP address of mail.google.com.

(a) In classical DNSSEC, if a user asks for the IP address of mail.google.com, and there is a *non-wildcard* record, the DNS server will return:

1. the IP address of mail.google.com.
2. the signature of the record containing the IP address.

◇ **Question:** What is the type of the record (e.g., A, NS) that contains the information above?

1. the IP address of mail.google.com...
 - ... is in a record of the type _____ (write the record type).
2. the signature of the record above...
 - ... is in a record of the type _____ (write the record type).

(b) We now modify the DNSSEC protocol to support wildcards, as follows:

- Consider a user who asks the IP address of the domain abc.google.com. There is *only* a wildcard record that matches abc.google.com, as follows:

*.google.com 5.6.7.8,

- The server will return a record that consists of:

(abc.google.com, 5.6.7.8),

and a *signature* over this record.

However, this design is not good because it involves *online signing*; that is, the server cannot precompute the signature.

◇ **Question:** List one drawback of having online signing in DNSSEC. (write less than 10 words)

(c) To remove the online signing, we can have the DNS server instead do the following:

- Return the wildcard record, which consists of:

(*.google.com, 5.6.7.8),

- Return a signature over the record above.

A client who asks abc.google.com will receive this response. The client will believe that:

- No non-wildcard record matches the query.
- Only the wildcard captures this domain.

◇ **Question:** Is this design secure? If yes, explain why. If not, explain how it could be made secure without requiring online signing (max 15 words).

Yes, it's secure

No, it's insecure

Problem 3 Online Banking

(16 points)

In an online banking system, each customer has a unique username and a secret numerical PIN. To access the banking website, a customer logs in to this web system using their username and PIN.

Suppose the login script uses the following PHP code:

```
$user = escape_sql($_GET['username']);
$pin = $_GET['PIN'];
$query = "SELECT * FROM Users WHERE user = '$user' AND pin = '$pin'";
$results = $db->executeQuery(query);
if ($results->numRows != 1) { /* login fails */}
else { /* login succeeds as $user */}
```

Here, the `escape_sql` function escapes all quotes, dashes, and semicolons. You may assume that SQL injection cannot be performed from any input that has been sanitized with `escape_sql`.

(a) Mallory obtains the source code of the login script and notices that it is vulnerable to SQL injection.

◊ **Question:** Describe *what input* Mallory should use (e.g., `$_GET['username']`, `$_GET['PIN']`) to exploit this vulnerability in order to drop the table Users.

`$_GET['username']` = _____

`$_GET['PIN']` = _____

(b) Mallory knows a rich user whose username is “alice”.

◊ **Question:** Explain *what input* Mallory should use for SQL injection in order to log in to the online banking system as Alice, *without* knowing Alice’s PIN.

`$_GET['username']` = _____

`$_GET['PIN']` = _____

(c) The bank decides to fix the SQL injection bug by constraining the PIN that the user enters to be an integer, as follows.

- Change the HTML of the login page:

– From:

```
<form action="/login.php" method="POST">
  <p>Username: <input type="text" name="username" /></p>
  <p>PIN: <input type="text" name="PIN" /></p>
  <p><input type="submit" value="Login" /></p>
</form>
```

- To:

```
<form action="/login.php" method="POST">
<p>Username: <input type="text" name="username" /></p>
<p>PIN: <input type="number" name="PIN" /></p>
<p><input type="submit" value="Login" /></p>
</form>
```

- The `<input>` element with `type="number"` will be treated differently by the web browser. The web browser will prevent the user from entering non-numerical data into this input field.

- **No** change to the PHP script.

◇ TRUE or FALSE: Does this fix prevent the SQL injection in parts (a) and (b)?

TRUE

FALSE

You don't need to provide an explanation.

- (d) The bank later did a major re-design of their website. Unfortunately, the new version was vulnerable to a CSRF attack. Mallory notices that she can exploit it by having another user make a GET request like:

`/transfer?amt=100&to=Mallory`

and the user who makes this GET request will send \$100 to Mallory.

For each of the choices below, mark if it defends against CSRF. Assume that aside from the `/transfer?` endpoint, no other part of the bank is vulnerable to any web attacks.

◇ **Select** 0 to 5 options.

- Disable JavaScript from executing on the bank's website via content security policy (CSP).
- Add a new request parameter `from=` to the `/transfer?` endpoint. If `from` does not match the name of the currently logged in user according to the session cookie, reject the request.
- When a user logs in, send them a new cookie called `Token`, which consists of 128 random digits (different for each user). When a user makes a request to transfer money, the bank uses JavaScript to retrieve the cookie and add it as a query parameter `token=` to the `/transfer?` endpoint. The bank checks that the `token` query parameter matches what the cookie was originally set to for this user.
- When a user logs in, send them a new cookie called `Token`, the same one above. When the user makes a request to the `/transfer?` endpoint, the bank checks that cookie sent by the user matches what the cookie was originally set to for this user.
- Reject any request to the `/transfer?` endpoint where the `Referer` is not the bank's website.

Problem 4 The Subtle TLS

(10 points)

This question talks about a *modified* RSA TLS protocol. Recall in RSA TLS, the client sends R_b to the server, and then the server replies with R_s to the client. The cipher and integrity keys are generated by putting R_b , R_s , and the premaster secret PS together into a PRNG, like $PRNG(R_b \parallel R_s \parallel PS)$.

For each part of the question, assume an attacker with the following capabilities:

- The attacker is a man-in-the-middle.
 - The attacker also controls a website `evil.example.com`, with a valid HTTPS certificate. The user may connect to this site while browsing the Internet.
- (a) Let us assume that in RSA TLS, we make the following change. We generate the pre-master secret by $PS = R_b \oplus R_s$, where \oplus is bit-wise XOR.

TRUE or FALSE and Explain: This modified protocol preserves the integrity of RSA TLS.

TRUE

FALSE

◊ **Explain concisely:**

- (b) Let us assume that in RSA TLS, we make the following change. Instead of providing “ $R_b \parallel R_s \parallel PS$ ” as input to the PRNG, both parties provide “ $R_b \oplus R_s \oplus PS$ ” as the only input to the PRNG. That is, the cipher and integrity keys will depend only on $PRNG(R_b \oplus R_s \oplus PS)$.

TRUE or FALSE and Explain: This preserves the security of TLS against replay attacks.

TRUE

FALSE

◊ **Explain concisely:**

- (c) Let us assume that in RSA TLS, we make the following change. Rather than generating the PS randomly, the client begins with an initial value PS . For each TLS connection the client makes, it simply increments the PS as $PS \leftarrow PS + 1$.

TRUE or FALSE and Explain: This preserves the confidentiality of RSA TLS.

TRUE

FALSE

◊ **Explain concisely:**

Problem 5 WPA2 Security

(13 points)

Recall the WPA2 handshake protocol based on pre-shared keys, as follows:

- The pre-shared key (PSK) is computed from the passphrase (*i.e.*, the Wi-Fi password) and network SSID (*i.e.*, the name of the Wi-Fi network).
- Pairwise transient key (PTK) is determined from the ANonce, SNonce, and the pre-shared key (PSK) using a pseudorandom generator.
- The client derives the encryption and MIC keys from the PTK.

(a) TRUE or FALSE: The WPA2 protocol described above provides forward secrecy.

- TRUE FALSE

You don't need to provide an explanation.

(b) Alice connected her computer to a Wi-Fi access point and accessed a few websites. An eavesdropper recorded the ANonce, SNonce, and all other messages in Alice's connection.

With the information collected above, the eavesdropper can brute-force the passphrase. We consider that at this moment, the eavesdropper guesses that P might be the correct passphrase.

◊ **Question:** How can the eavesdropper confirm whether or not P is the correct passphrase *without* connecting to the Wi-Fi access point? (answer concisely)

(c) A man-in-the-middle attacker knows the PSK of a Wi-Fi access point. Alice's laptop has been connected to this access point and is visiting `https://www.chase.com/`. Alice visited this website and logged in by providing her password.

◊ TRUE or FALSE: A man-in-the-middle attacker can see Alice's banking password.

- TRUE FALSE

◊ **Explain concisely:** _____

(d) In WPA2 Enterprise the device authenticates to an authentication server over TLS to generate a unique PSK for the user before the WPA2 handshake. Yet, in the real world, users usually accept any certificate blindly since there is no notion of "name" (unlike for a web server) which the client can automatically validate.

◊ TRUE or FALSE: In this case, the protocol is secure against a man-in-the-middle attacker.

- TRUE FALSE

◊ TRUE or FALSE: In this case, the protocol is secure against a passive eavesdropper.

- TRUE FALSE

You don't need to provide an explanation.

Problem 6 DNS

(14 points)

- (a) Injecting spoofed packets as an off-path attacker in TCP is much harder than in UDP. Even though TCP has a higher security guarantee, DNS often does not use TCP because TCP has a much higher *latency*.

◊ **Question:** Compared with UDP, what is the *chief* reason why using TCP for DNS has a higher latency? (answer within 10 words)

- (b) Alice wants to access Berkeley's diversity advancement project DARE, `dare.berkeley.edu`. Her laptop connects to a wireless access point (AP).

Alice worries that a hacker attacks the DNS protocol when her laptop is looking for the IP address of `dare.berkeley.edu`. Assume that DNSSEC is not in use.

◊ **Question:** Which of the following can attack the DNS protocol and have Alice's browser obtain an incorrect IP address for DARE? (Select 0 to 8 options.)

- | | |
|---|---|
| <input type="checkbox"/> The laptop's operating system. | <input type="checkbox"/> The local DNS resolver of the network. |
| <input type="checkbox"/> The laptop's network interface controller. | <input type="checkbox"/> The root DNS servers. |
| <input type="checkbox"/> The wireless access point. | <input type="checkbox"/> <code>berkeley.edu</code> 's DNS nameservers. |
| <input type="checkbox"/> An on-path attacker on the local network. | <input type="checkbox"/> An on-path attacker between the local DNS resolver and the rest of the Internet. |

- (c) Now assume that `berkeley.edu` implements DNSSEC and Alice's recursive resolver (but not her client) validates DNSSEC.

◊ **Question:** Which of the following can attack the DNS protocol and have Alice's browser obtain an incorrect IP address for DARE? (Select 0 to 8 options.)

- | | |
|---|---|
| <input type="checkbox"/> The laptop's operating system. | <input type="checkbox"/> The local DNS resolver of the network. |
| <input type="checkbox"/> The laptop's network interface controller. | <input type="checkbox"/> The root DNS servers. |
| <input type="checkbox"/> The wireless access point. | <input type="checkbox"/> <code>berkeley.edu</code> 's DNS nameservers. |
| <input type="checkbox"/> An on-path attacker on the local network. | <input type="checkbox"/> An on-path attacker between the local DNS resolver and the rest of the Internet. |

- (d) An attacker wants to poison the local DNS resolver's cache using the Kaminsky attack. We assume that the resolver does not use source port randomization, so the attacker will likely succeed.

In the Kaminsky attack, the attacker asks the resolver for a *non-existing* subdomain of UC Berkeley, e.g., `stanford.berkeley.edu`, instead of asking for an *existing* domain like `dare.berkeley.edu`.

◊ **Question:** What is the advantage of asking for a non-existent domain compared to asking for an existing domain? (answer within 10 words)

Problem 7 Same-Origin Policy

(13 points)

- (a) TRUE or FALSE: Setting “secure” flag on a cookie protects it from a network attacker eavesdropping on an insecure HTTP connection.

TRUE

FALSE

You don't need to provide an explanation.

- (b) TRUE or FALSE: After a successful XSS attack, JavaScript can access all cookies set by the website it attacked.

TRUE

FALSE

You don't need to provide an explanation.

- (c) Which of these URIs have the same origin as “http://same.origin.com:80/a.htm” according to same origin policy? (choose 0 to 4 options)

http://origin.com:80/a.htm

http://same.origin.com:80

http://same.origin.com:80/a.htm/b

ftp://same.origin.com:80

- (d) If a page loads a JavaScript file from some other site, this JavaScript file takes the origin of...

Choose one option:

The page that loaded it

The site that hosts the JavaScript file

- (e) Same-origin policy is very useful in preventing many web attacks. Yet, it also inconveniences for web developers – different domains cannot talk to each other.

◇ **Question:** Provide a *specific* solution for the web developers to *conveniently* enable JavaScript in different domains' webpages to *conveniently* talk to each other. (answer less than 10 words)

Problem 8 HTTP TRACE method

(7 points)

Web servers can support another type of HTTP requests, TRACE, as follows.

A TRACE request is like a GET request or a POST request. It simply has the web server echo back the HTTP request sent by the client. *Importantly*, this method will echo back the entire request, including all the cookies sent by the client.

Assume that neither web servers nor web browsers set any restriction preventing the use of TRACE requests. In particular, JavaScript can send a TRACE request and receive its response.¹

- (a) Mallory knows that `victim.com` is vulnerable to an XSS attack. Mallory also knows that this website stores a session cookie on the user's browser.

However, Mallory's injected JavaScript is unable to access that session cookie.

◊ **Question:** What is a likely reason for which Mallory's injected JavaScript code failed to access the session cookie? (answer in less than 10 words)

-
- (b) Explain how Mallory's injected JavaScript can steal the cookie and send the cookie to Mallory's personal website `evil.com`.

You don't need to provide the specific JavaScript code; rather, you only need to provide the high-level ideas. Please arrange your answer in a few steps (no more than three steps).

◊ **Outline:** Mallory's injected JavaScript, which consists of no more than three steps:

1. _____

2. _____

3. _____

(Answer concisely, put only a single line of text above the dashes, and do not exceed the space.)

¹These days, browsers now all block JavaScript from sending TRACE requests because of this particular attack.

Problem 9 Firewalls and DDoS

(12 points)

- (a) TRUE or FALSE: A stateless firewall can block in-bound **TCP** connections on destination port 80 to devices on the internal network, while still allowing these devices to make out-bound connections using destination port 80.

TRUE

FALSE

- (b) TRUE or FALSE: A stateless firewall can block in-bound **UDP** connections on destination port 53 to devices on the internal network, while still allowing these devices to make out-bound connections using destination port 53.

TRUE

FALSE

- (c) TRUE or FALSE: SYN flooding attacks can be effectively prevented by rate-limiting the number of TCP connections from a given IP address.

TRUE

FALSE

- (d) Consider the following implementation of SYN cookies. During the TCP handshake, the implementation sets the sequence number of the SYN ACK packet to be the first 32 bits of $\text{HMAC}_k(t)$, where t is the time rounded to the nearest second and k is a secret key known only by the server.

◊ **Question:** Explain why such a design of SYN cookies makes it easier for an off-path attacker to spoof TCP packets.

- (e) What additional piece of information could you include in the MAC in order to fix the problem above?

◊ **Answer concisely:**

HOW THE HEARTBLEED BUG WORKS:

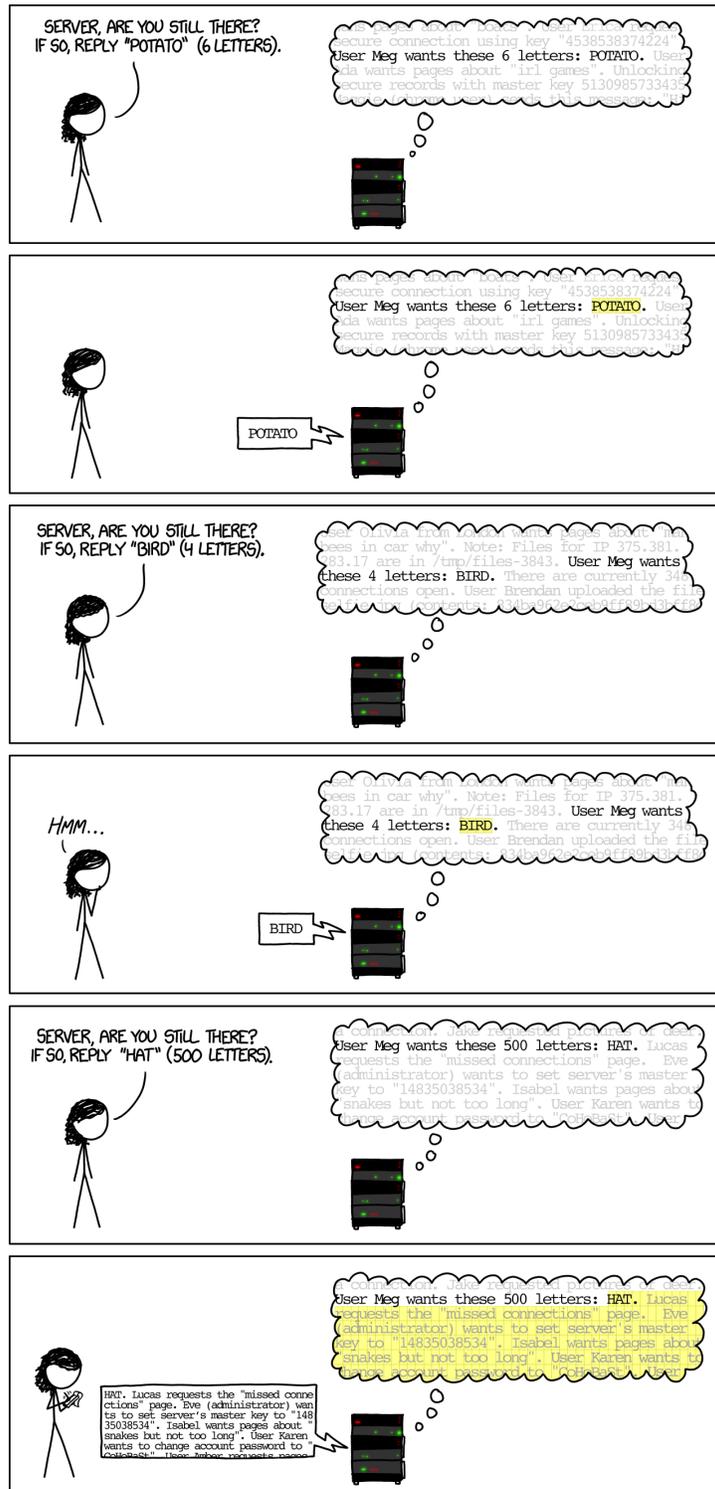


Figure 2: XKCD Explains Heartbleed