

For questions with **circular bubbles**, you may select exactly *one* choice on the answer sheet.

- Unselected option
- Only one selected option

For questions with **square checkboxes**, you may select *one* or more choices on the answer sheet.

- You can select
- multiple squares

For questions with a **large box**, you need write and label your answer in the blank space below the question on the answer sheet.

You have 110 minutes. There are 5 questions of varying credit (150 points total).

The exam is open note. You can use an unlimited number of handwritten cheat sheets, but you must work alone.

Clarifications will be posted at <https://cs161.org/clarifications>.

MANDATORY - Honor Code

(1 point)

Read the following honor code and sign your name on your answer sheet. *Failure to do so will result in a grade of 0 for this exam.*

I understand that I may not collaborate with anyone else on this exam, or cheat in any way. I am aware of the Berkeley Campus Code of Student Conduct and acknowledge that academic misconduct will be reported to the Center for Student Conduct and may further result in partial or complete loss of credit.

Q1 True/false

(34 points)

Each true/false is worth 2 points. This question has 17 subparts.

Q1.1 TRUE or FALSE: If the discrete-log problem is broken (someone finds a way to efficiently calculate a given $g^a \bmod p$), ElGamal encryption is no longer secure.

- TRUE FALSE

Q1.2 TRUE or FALSE: Buffer overflows can occur on the stack and heap, but not in the static section of C memory.

- TRUE FALSE

Q1.3 TRUE or FALSE: The primary danger of format string vulnerabilities is that they let an attacker write more bytes into a buffer than the buffer has space for.

- TRUE FALSE

Q1.4 TRUE or FALSE: You create a Reddit bot but leave your secret credentials file in your public GitHub repo. You believe this is not a problem because attackers won't look at your Github repo. This is a failure to consider Shannon's Maxim.

- TRUE FALSE

Q1.5 TRUE or FALSE: If ASLR is enabled, leaking the address of a stack variable would give an attacker the address of heap variables.

- TRUE FALSE

Q1.6 TRUE or FALSE: All cryptographic hash functions are one-to-one functions.

- TRUE FALSE

Q1.7 TRUE or FALSE: Alice downloads a certificate for TikTok over a channel that is using encryption based on AES-ECB. She can **always** verify the validity of the certificate, assuming she has a validated copy of the parent certificate.

- TRUE FALSE

Q1.8 TRUE or FALSE: Combining two independent detectors in parallel (alert when either detector alerts) is always more effective than combining them in serial (alert when both detectors alert).

- TRUE FALSE

Q1.9 Alice and Bob are communicating through RSA encryption, and both parties are attaching digital signatures to their messages. Alice and Bob each have a public encryption key, a private decryption key, a public verifying key, and a private signature key.

TRUE or FALSE: If Eve acquires access to **both** Alice and Bob's private signature keys, the communication channel is no longer confidential.

TRUE FALSE

Q1.10 TRUE or FALSE: A company requires users to have long, complicated passwords. As a result, some employees write down their passwords on sticky notes to remember them. This is an example of not following the “Security is Economics” security principle.

TRUE FALSE

Q1.11 TRUE or FALSE: If k is a 128 bit key selected uniformly at random, then it is impossible to distinguish $AES_k(\cdot)$ from a permutation selected uniformly at random from the set of all permutations over 128-bit strings.

Clarification made during the exam: $AES_k(\cdot)$ refers to the encryption function of AES using key k .

TRUE FALSE

Q1.12 TRUE or FALSE: Enabling stack canaries, ASLR, and DEP prevents all buffer overflow attacks.

TRUE FALSE

Q1.13 TRUE or FALSE: Coding in a memory-safe language prevents all buffer overflow attacks.

TRUE FALSE

Q1.14 TRUE or FALSE: To use ElGamal encryption efficiently on very long messages, you should break up the message into small blocks and encrypt each block individually with ElGamal.

TRUE FALSE

Q1.15 TRUE or FALSE: A hash function that is one-way but not collision resistance can be securely used for password hashing.

TRUE FALSE

Q1.16 TRUE or FALSE: A hash function whose output always ends in 0 regardless of the input can't be collision resistant.

TRUE FALSE

Q1.17 TRUE or FALSE: Compared to the trusted directories model, digital certificates are less dependent on a central point of availability.

TRUE FALSE

This is the end of Q1. Proceed to Q2 on your answer sheet.

Q2 Asymmetric**(29 points)**

This question has 7 subparts.

Q2.1 (5 points) In Diffie-Hellman key exchange, which of the following elements would be known to an attacker observing network traffic between Alice and Bob? Assume the same syntax from notes and lecture, and Alice has a $SK = a$. Select all that apply.

 (A) g (C) $a \bmod p$ (E) $g^a \bmod a$ (B) p (D) $g \bmod p$ (F) None of the above

Q2.2 (5 points) Consider the un-padded ElGamal encryption scheme as shown in lecture. Alice sends the number 10, but a man-in-the-middle attacker intercepts the message. If Alice sends out the encrypted message (R, S) , write an expression for a modified message that would cause Bob to receive the number 20.

Please clearly label your final answer on your answer sheet.

Bob is tired of having his email hacked, so he devises a personal encryption method for students to send him messages. Define g and p the same way they are defined in ElGamal. Assume that there are p students, each with a unique SID in the range $[0, p - 1]$.

Just like in ElGamal, Bob generates a secret key b , and a public key $B = g^b \pmod{p}$. Students with a valid student ID (sid) will encrypt their plaintext message m and send (R, S) , where $R = g^{sid} \bmod p$ and $S = (m \times B)^{sid} \bmod p$.

Q2.3 (5 points) Assume Bob is expecting a message from a student with SID sid . Write an expression for m in terms of p, b, R, S , and sid .

Please clearly label your final answer on your answer sheet.

Q2.4 (3 points) Will Bob be able to decrypt a message from someone he is not expecting in polynomial time?

 (G) Yes, because Bob can try every sid in polynomial time (H) Yes, because the decryption does not require Bob to know sid (I) No, because the discrete-log problem is hard (J) No, because the factoring problem is hard (K) None of the above (L) —

Q2.5 (3 points) TRUE OR FALSE: The same attack from Q2.2 will succeed under this new schema.

Clarification made during the exam: Subpart 5 is asking if the exact expression you wrote in subpart 2 will have the same effect on the modified scheme.

- (A) True (B) False (C) — (D) — (E) — (F) —

Q2.6 (5 points) Suppose Alice is sending Bob your grade (R, S) , and you know Alice's *sid*. You have the ability to launch a man-in-the-middle attack. Write an expression for a modified message that would change your grade to be 10 times your original grade.

Please clearly label your final answer on your answer sheet.

Q2.7 (3 points) Assuming that the recipient knows the *sid* used, what does this scheme provide? Select all that apply.

- (A) Integrity (C) Confidentiality (E) —
 (B) Authentication (D) None of the above (F) —

This is the end of Q2. Proceed to Q3 on your answer sheet.

Q3 *IV-e got a question for ya*

(24 points)

Determine whether each of the following schemes is IND-CPA secure. This question has 6 subparts.

Q3.1 (6 points) AES-CBC where the IV for message M is chosen as $\text{HMAC-SHA256}(k_2, M)$ truncated to the first 128 bits. The MAC key k_2 is distinct from the encryption key k_1 .

Provide a short justification for your answer on your answer sheet.

- (A) Insecure (C) — (E) —
 (B) Secure (D) — (F) —

Q3.2 (6 points) AES-CTR where the IV for message M is chosen as $\text{HMAC-SHA256}(k_2, M)$ truncated to the first 128 bits. The MAC key k_2 is distinct from the encryption key k_1 .

Provide a short justification for your answer on your answer sheet.

Clarification made during the exam: You can assume that IV refers to the nonce for CTR mode.

- (G) Insecure (I) — (K) —
 (H) Secure (J) — (L) —

Q3.3 (3 points) AES-CBC where the IV for message M is chosen as $\text{SHA-256}(x)$ truncated to the first 128 bits. x is a predictable counter starting at 0 and incremented *per message*.

- (A) Insecure (C) — (E) —
 (B) Secure (D) — (F) —

Q3.4 (3 points) AES-CTR where the IV for message M is chosen as $\text{SHA-256}(x)$ truncated to the first 128 bits. x is a predictable counter starting at 0 and incremented *per message*.

Clarification made during the exam: You can assume that IV refers to the nonce for CTR mode.

- (G) Insecure (I) — (K) —
 (H) Secure (J) — (L) —

Q3.5 (3 points) AES-CBC where the IV for message M is chosen as $\text{HMAC-SHA256}(k_2 + x, M)$ truncated to the first 128 bits. The MAC key k_2 is distinct from the encryption key k_1 and x is a predictable counter starting at 0 and incremented *per message*.

(A) Insecure

(C) —

(E) —

(B) Secure

(D) —

(F) —

Q3.6 (3 points) AES-CTR where the IV for message M is chosen as $\text{HMAC-SHA256}(k_2 + x, M)$ truncated to the first 128 bits. The MAC key k_2 is distinct from the encryption key k_1 and x is a predictable counter starting at 0 and incremented *per message*.

Clarification made during the exam: You can assume that IV refers to the nonce for CTR mode.

(G) Insecure

(I) —

(K) —

(H) Secure

(J) —

(L) —

This is the end of Q3. Proceed to Q4 on your answer sheet.

Q4 *steg***(27 points)**

This question has 9 subparts.

Consider a new C function, `steg(char *s)`. It is similar to `gets`, but instead of writing to higher memory addresses, `steg` stores the user input by writing to lower memory addresses, starting at the memory address pointed to by `s`.

For example, if I call `steg(str)` and `&str = 0xdeadbeef`, and I type in `xyz` as input, the byte `x` will be stored at `0xdeadbeef`, the byte `y` will be stored at `0xdeadbeee`, and the byte `z` will be stored at `0xdeadbeed`.

Consider the following vulnerable C code that uses `steg`:

```

1 void display(char *buf) {
2     steg(buf);
3     printf("%s", buf);
4 }
5
6 int main() {
7     char door[4];
8     display(&door);
9 }

```

(3 points) Fill in the numbered blanks for this incomplete stack diagram. Each box in the diagram represents 4 bytes. Each blank is worth 3 points.

rip of main
sfp of main
(1)
(2)
(3)
sfp of display

Q4.1 Blank (1)

- (A) door (C) rip of display (E) —
 (B) buf = &door (D) — (F) —

Q4.2 Blank (2)

- (G) door (I) rip of display (K) —
 (H) buf = &door (J) — (L) —

Q4.3 Blank (3)

- (A) door (C) rip of display (E) —
 (B) buf = &door (D) — (F) —

Q4.4 (3 points) Which rip is vulnerable to being changed during the call to `steg`?

Remember that the rip of a function `f` refers to the EIP of the previous function that is pushed onto the stack when calling `f`.

- (G) display (I) None of the above (K) —
 (H) main (J) — (L) —

Suppose we have an **8-byte** shellcode. Denote `REV_SHELLCODE` as a reversed version of this shellcode.

We find the address of `door` to be `0xbffffffc`. Complete the exploit in the following three parts to cause the shellcode to execute.

Hint: x86 is little-endian (ie. the least significant byte of a word is stored at the lowest address), and we are writing from higher addresses to lower addresses.

Hint: $0xbffffffc - 16 = 0xbffff0c$, and $0xbffffffc - 8 = 0xbffff14$.

Q4.5 (3 points) At the call to `steg` at line 2, first input this many bytes of garbage to reach the rip:

- (A) 0 (B) 1 (C) 5 (D) 9 (E) 13 (F) 17

Q4.6 (3 points) Then overwrite the rip with these bytes:

- (G) `\xbf\xff\xff\x0c` (J) `\x14\xff\xff\xbf`
 (H) `\x0c\xff\xff\xbf` (K) `REV_SHELLCODE`
 (I) `\xbf\xff\xff\x14` (L) —

Q4.7 (3 points) Then input these bytes:

- (A) `\xbf\xff\xff\x0c` (D) `\x14\xff\xff\xbf`
 (B) `\x0c\xff\xff\xbf` (E) `REV_SHELLCODE`
 (C) `\xbf\xff\xff\x14` (F) —

Q4.8 (3 points) Would the exploit from the previous parts still work if stack canaries were enabled? Assume there is no way for the attacker to learn the value of the stack canary.

(G) Yes (H) No (I) — (J) — (K) — (L) —

Q4.9 (3 points) What is the length (in bytes) of the longest shellcode that can be executed using the exploit in the previous parts without triggering a stack canary? Assume there is no way for the attacker to learn the value of the stack canary.

Please clearly label your final answer on your answer sheet.

This is the end of Q4. Proceed to Q5 on your answer sheet.

Q5 A Dangerous Game**(35 points)**

This question has 9 subparts.

Note: This is the hardest question on the exam. We recommend trying the other questions on the exam before this one.

A new online game, *HackMe*, splits 128-512 players into groups of 16 and has all groups compete to hack each other. *HackMe* uses a hash table to create groups and store info about each player.

Recall that a hash table is an array of “buckets” (here each bucket is a linked list). To add a player to the table, a hash function is evaluated to decide which bucket the player goes into, and they are appended to the linked list of that bucket.

```
1 typedef struct Player {
2     int id;
3     int hacking_ability;
4 } Player;
5
6 typedef struct Bucket {
7     int8_t size; // 8 bit signed integer
8     LinkedList *b; // Pointer to a linked list implementation
9 } Bucket;
10
11 typedef struct HashTable {
12     int players;
13     Bucket buckets[16];
14 } HashTable;
15
16 void add_player(HashTable *t, Player p) {
17     size_t idx = hash(p.id + t->players); // hash range is [0, 16)
18     append(t->buckets[idx].b, p); // appends p to LinkedList
19     t->buckets[idx].size += 1;
20     t->players += 1;
21 }
```

Q5.1 (3 points) Assume that `hash()` outputs an unsigned integer equal to the last 4 bits of a pseudorandom, cryptographic hash function. If the table contains a number of Players with random ids, what do you expect about the size of the buckets?

- (A) They will all roughly be the same size
- (B) The 0th bucket will be larger than the 1st bucket
- (C) The 1st bucket will be larger than the 0th bucket
- (D) —
- (E) —
- (F) —

Q5.2 (3 points) Assume that `hash()` outputs an unsigned integer equal to the last 4 bits of a pseudorandom, cryptographic hash function. If the table contains a number of `Players` with the same `id`, what do you expect about the size of the buckets?

- (G) They will all roughly be the same size
- (H) The 0th bucket will be larger than the 1st bucket
- (I) The 1st bucket will be larger than the 0th bucket
- (J) —
- (K) —
- (L) —

Q5.3 (3 points) Say a user stores a large number (ie. 10000) of `Players` in a `HashTable`.

Which of the following would occur given the code above?

- (A) Integer overflow
- (B) Buffer overflow
- (C) Off-by-one
- (D) —
- (E) —
- (F) —

Q5.4 (3 points) Which line number contains the vulnerability from the previous part?

- (G) Line 7
- (H) Line 8
- (I) Line 13
- (J) —
- (K) —
- (L) —

To register a group for playing *HackMe*, one inputs a list of `Players` to the following function which adds all `Players` to a `HashTable`, assigns the group to a server based on size of the 0th bucket, and sets a group name.

```
1 void register_group(Player *players, size_t num_players) {
2     char *server_names[128] = { /* Contains 128 server names */ };
3     char *a_gift = 0xffffd528; // Pointer to the stack canary
4     char group_name[16];
5     HashTable group;
6     for (int i = 0; i < num_players; i++) {
7         add_player(&group, players[i]);
8     }
9     printf("Use server: %s\n", server_names[group.buckets[0].size]);
10    printf("Please provide 16 character group name: \n");
11    gets(group_name);
12    ...
13 }
```

Q5.5 (5 points) Consider line 9:

```
printf("Use server: %s\n", server_names[group.buckets[0].size]);
```

Which *valid* values of `group.buckets[0].size` would cause this statement to print something outside of `server_names`?

_____ \leq `group.buckets[0].size` \leq _____

Please clearly label your final answer on your answer sheet.

Q5.6 (10 points) Mallory challenges you to hack *HackMe*. Assume you can invoke `register_group` with a list of `Player`'s of your choosing, but the list must have length between `[128, 512]` and `num_players` must always be correct.

HackMe uses a 32-bit x86 system with **stack canaries enabled** (assume that canaries don't contain null bytes) but no W^X bit or ASLR. In order to help you out, Mallory has added a pointer to the stack canary: `a_gift`.

Describe the list of `Players` you input. Assume that `hash()` is a publicly-known function that you can query before making your list.

Clarification made during the exam: `a_gift` is a pointer to the stack canary of the `register_group` frame.

Clarification made during the exam: Your answer to subpart 6 should give you information to complete the exploit in subpart 7.

(G) — (H) — (I) — (J) — (K) — (L) —

If you need more space on your answer sheet, you can write on a blank sheet of paper and attach it with your submission.

Q5.7 (5 points) Write down your exact input to the `gets` call at line 11. Assume that `SHELLCODE` holds 64-byte shellcode, `GARBAGE` is an arbitrary byte, and `OUTPUT` is the output from the print statement at line 9.

You can write constants using hex (e.g., `0xFF` or `0xA02200FC`). For instance, `4*GARBAGE + OUTPUT[:1] + SHELLCODE` would represent four irrelevant bytes, followed by the first byte of the print result, followed by the 64-byte shellcode.

(A) — (B) — (C) — (D) — (E) — (F) —

Q5.8 (3 points) Which of the following could prevent this attack? Assume `a_gift` always correct points to the stack canary.

- (G) ASLR
- (H) $W \wedge X$ protection (NX bit)
- (I) Increasing the size of `server_names` to 256
- (J) None of the above
- (K) —
- (L) —

This is the end of Q5. You have reached the end of the exam.